

**City of Sardis Five-Year Short Term Work Program  
2001-2005**

Element: <b>Community Facilities</b>								
<b>Project</b>	<b>2001</b>	<b>2002</b>	<b>2003</b>	<b>2004</b>	<b>2005</b>	<b>Responsibility</b>	<b>Cost</b>	<b>Funding Source</b>
1. Expand water and sewer utilities	■					City	\$1.2 mil	GEFA, City
2. Maintain and upgrade streets			■	■	■	City, DOT	\$250,000	LARP, City
3. Improve flood and drainage facilities	■	■	■			City	\$35,000	CDBG, SPLOST, City
4. Install sidewalks in city					■	City	\$100,000	SPLOST

Element: <b>Land Use</b>								
<b>Project</b>	<b>2001</b>	<b>2002</b>	<b>2003</b>	<b>2004</b>	<b>2005</b>	<b>Responsibility</b>	<b>Cost</b>	<b>Funding Source</b>
1. Adopt Land Use/Zoning Ordinance	■	■	■	■	■	City	n/a	n/a
2. Develop Manufactured Home Park development Ordinance		■	■			City, RDC	\$8,000	City, DCA
3. Develop Manufactured Home Ordinance	■					City	n/a	n/a

Element: <b>Natural &amp; Historic Resources</b>								
<b>Project</b>	<b>2001</b>	<b>2002</b>	<b>2003</b>	<b>2004</b>	<b>2005</b>	<b>Responsibility</b>	<b>Cost</b>	<b>Funding Source</b>
1. Promote funding to save historical sites in the area, focus on depot building	■	■	■	■	■	City, Sardis Development Authority	\$5,000	TEA-21
2. Consider conducting an Historic Resource Inventory of City	■	■	■	■	■	City	n/a	n/a
3. Prepare and adopt Groundwater Recharge Area Protection Ordinance		■				City, RDC	\$1,000	City, DCA
4. Façade rehabilitation recommendations (to either tear down or preserve downtown buildings)	■	■	■	■	■	City, Sardis Development Authority	n/a	n/a

Element: <b>Economic Development</b>								
<b>Project</b>	<b>2001</b>	<b>2002</b>	<b>2003</b>	<b>2004</b>	<b>2005</b>	<b>Responsibility</b>	<b>Cost</b>	<b>Funding Source</b>
1. Solicit new industries to the area						City, Sardis Industrial Authority, County	n/a	n/a

Element: <b>Housing</b>								
<b>Project</b>	<b>2001</b>	<b>2002</b>	<b>2003</b>	<b>2004</b>	<b>2005</b>	<b>Responsibility</b>	<b>Cost</b>	<b>Funding Source</b>
1. Encourage development of an elderly housing community						City, Private	n/a	Private
2. Upgrade housing for the community						City	\$500,000	City, DCA